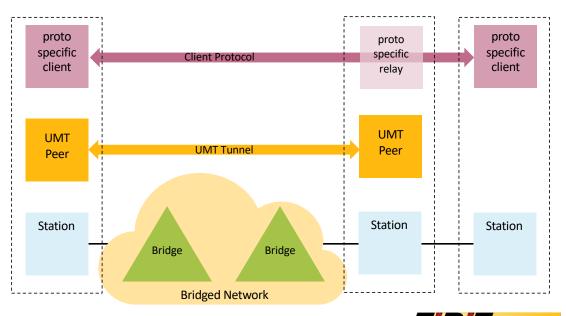
IEEE 1904.2 Universal Management Tunnel

Topology Elements



UMT Network Topology Elements

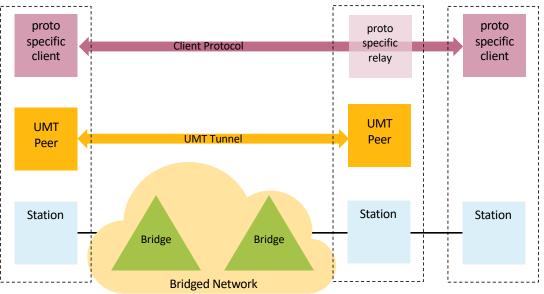
- <u>UMT Peer</u>: An entity implementing an instance of the UMT sublayer and UMT client, the combination of which causes a Protocol-Specific Client's data to be encapsulated in a UMTPDU and transmitted to another UMT Peer.
- UMT Client: A function in the IEEE 1904.2 model definition TBD
- <u>UMT Sublayer</u>: A function in the IEEE 1904.2 model definition TBD
- Protocol-Specific Client: The entity implementing a protocol being encapsulated in a UMTPDU (e.g. IEEE 802.3 Clause 57 OAM)
- X-Client: A User of a X-layer service interface





UMT Network Topology Elements

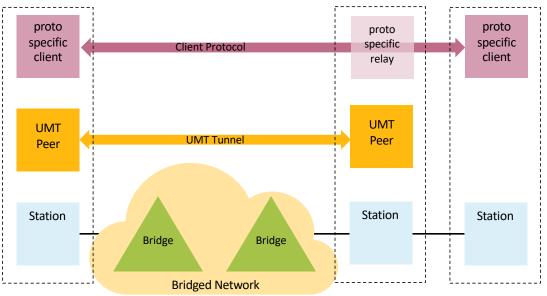
- <u>Bridged Network</u>: A general term referring to a Virtual Bridged Network and/or a MAC Bridged Network.
- <u>MAC Bridged Network</u>: A term describing a network that relays frames based on MAC-layer addressing. A MAC bridged network as defined in IEEE 802.1Q-2018.
- <u>Virtual Bridged Network</u>: A term describing a network that relays frames based on VLAN addressing. A Virtual Bridged network as defined in IEEE 802.1Q-2018.
- VLAN Bridged Network: A synonym for Virtual Bridged network as defined in IEEE 802.1Q-2018.





UMT Network Topology Elements

- <u>Protocol-Specific Relay</u>: A special case of a Protocol-Specific Client that relays the client protocol from a UMT Peer to a UMT-Unaware station.
- <u>Station</u>: As defined in IEEE 802 (end station), is a source and/or destination of link layer traffic
- Client Protocol: The protocol being encapsulated in a UMTPDU
- Bridge: As defined in IEEE 802.1Q-2018, a MAC bridge or VLAN bridge

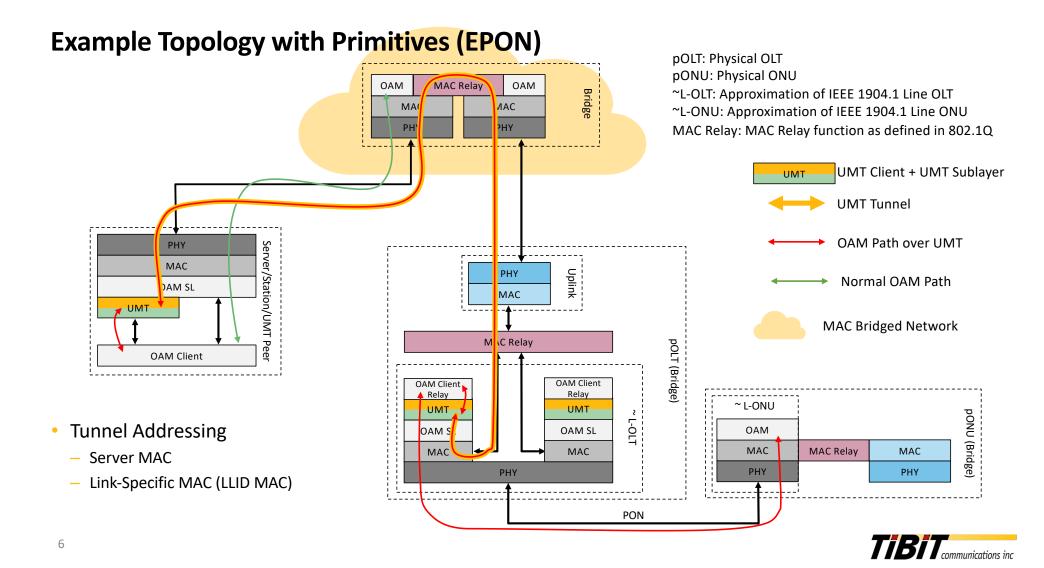




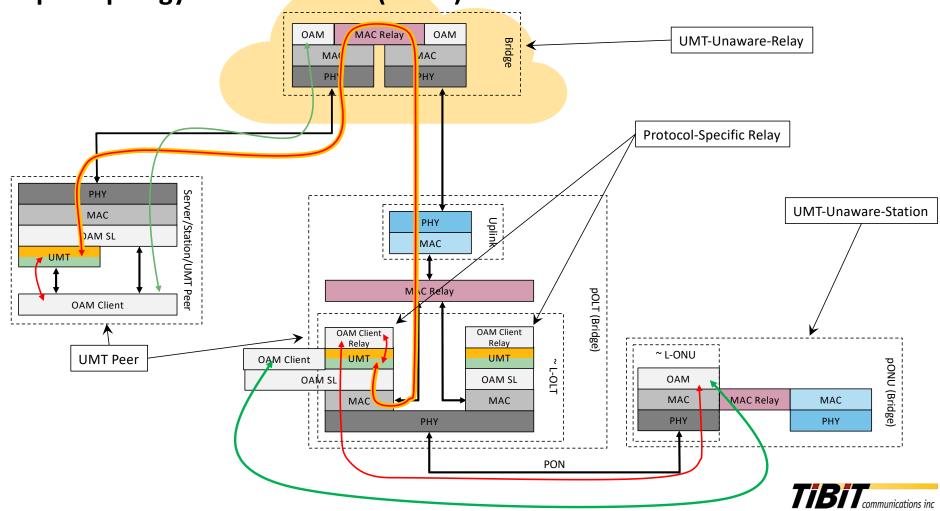
Additional Vocabulary

- Universal Management Tunnel (UMT) refers to the tunnel between two UMT Peers
- UMT Protocol The protocol defined by IEEE 1904.2;
- <u>UMT Protocol Data Unit (UMTPDU)</u> The unit of UMT data sent across a network
- <u>Service Data Unit (SDU)</u> The unit of data carried as payload in service-providing protocol (inferior layer/sublayer in a stack) for a client protocol (superior layer/sublayer in a stack)
- Protocol Data Unit (PDU) The unit of data for a service-providing protocol
- <u>UMT-Unaware-Station</u>: Used to describe an entity (station) that does not implement an instance of the UMT sublayer+client, but has a protocol entity for a protocol that uses a UMT tunnel (e.g. ONU without an UMT stack)
- <u>UMT-Unaware-Relay</u>: Used to describe an entity (typically a bridge) that forwards a <u>UMTPDU</u> with no awareness of it being a <u>UMTPDU</u>
- **It is possible for a device to be both UMT-Unaware-Station and UMT-Unaware-Relay

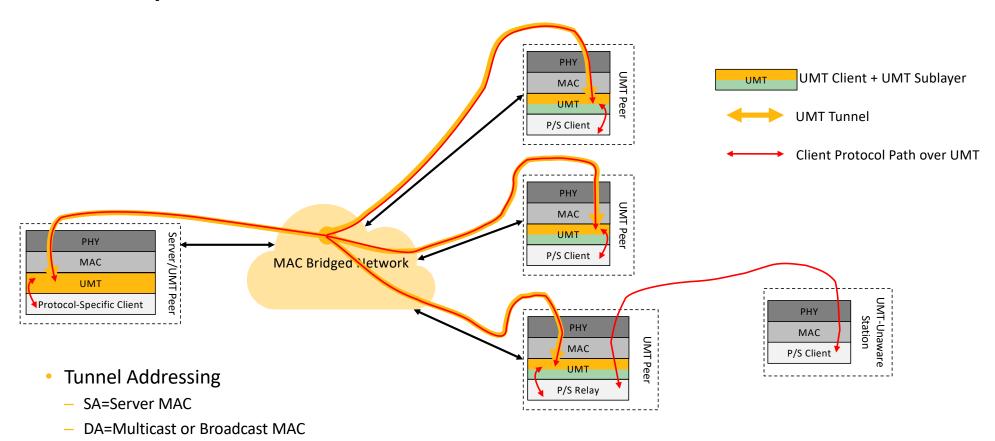




Example Topology with Primitives (EPON)



Multicast/Broadcast UMT





Recommendation

• Accept the vocabulary in this presentation as the basis for describing the operation of UMT in IEEE 1904.2



Thank You! Additional Q&A

