

Distributed Access Architectures

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Version: 1.0

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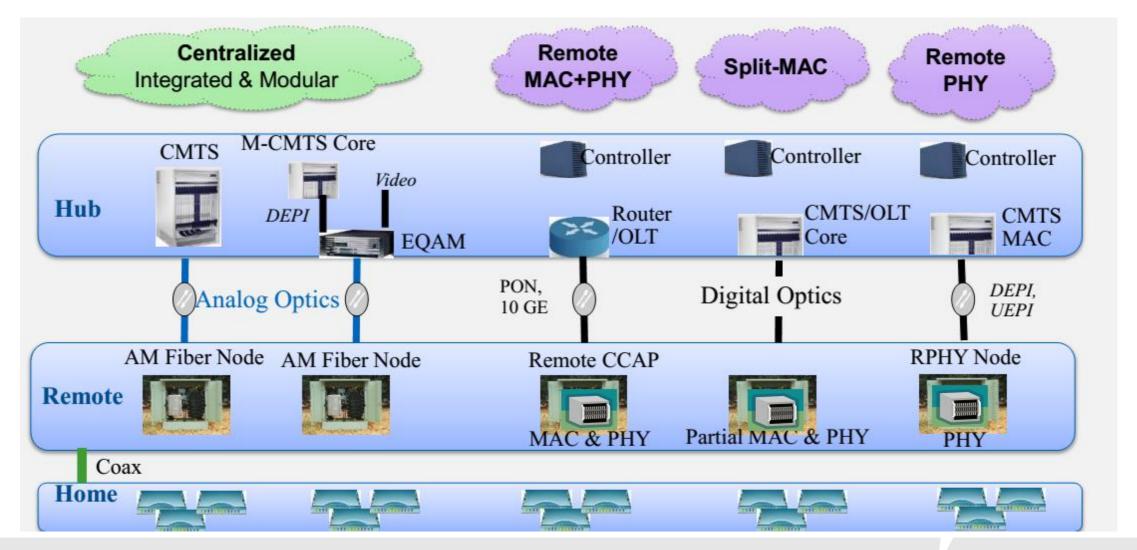
Objectives

- Present current Cablelabs Distributed Access Architectures.
- Discuss if/how IEEE 1904.2 should support these architectures.

Agenda

- Cablelabs Distributed Access Architectures
- Remote MAC & PHY (R-MACPHY)
 - Functional Modules of Distributed CMTS Architecture
 - R-MACPHY System Architecture
 - R-MACPHY Management Architecture
- Remote PHY (R-PHY)
 - L2TPv3 Pseudo-wires
 - R-PHY System Architecture
 - Example of R-PHY L2TPv3 Topologies
 - R-PHY Tunneling Protocols (use L2TPv3 RFC3931).
 - DEPI (Downstream External PHY Interface)
 - UPEI (Upstream External PHY Interface)

Distributed Access Architectures



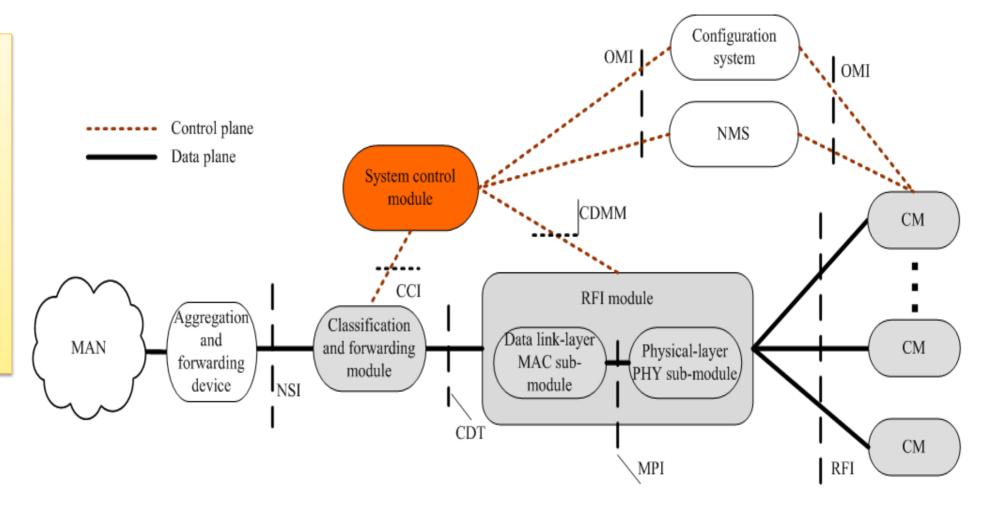


R-MACPHY

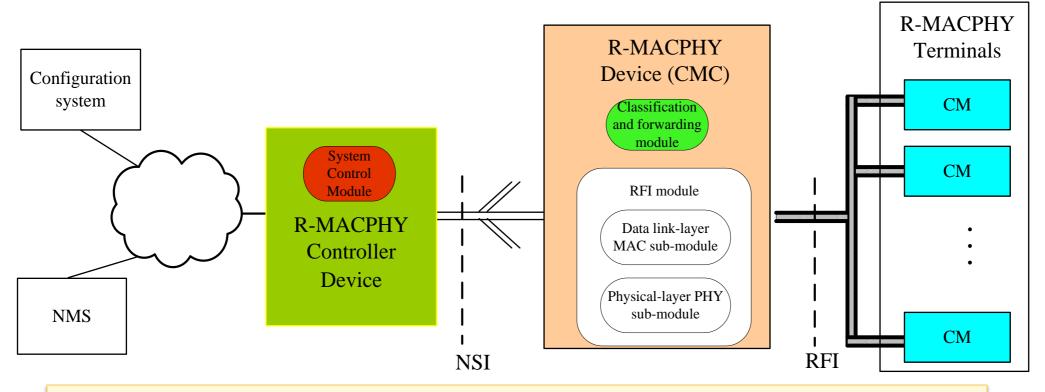


Functional Modules of the Distributed CMTS Architecture

System control module: This logical module is responsible for Configuration and management of the RFI module and the classification and forwarding module. For example, during CM registration, the system control module parses service flows and classification information reported by the CM and configures the classification and forwarding module accordingly. In addition, the system control module works with the NMS and the configuration system for service configuration and management.

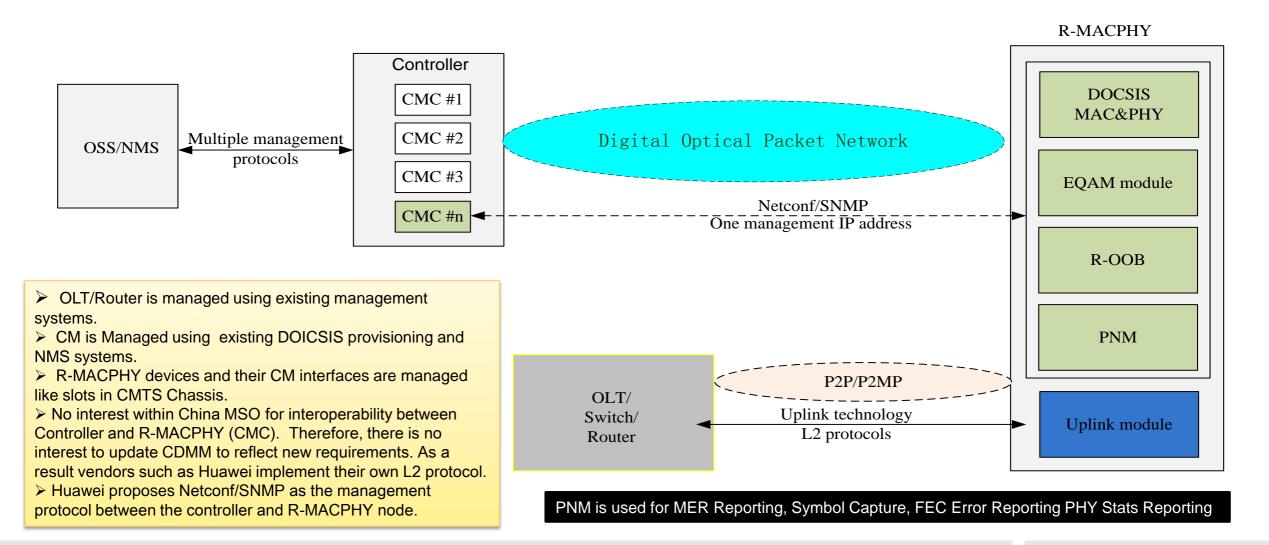


R-MACPHY Architecture



- > R-MACPHY Controller manages the configuration of the of the R-MACPHY device.
- ➤ The Controller can be either a separate device or a component embedded in an aggregation and switching device, such as a router, a switch, or an OLT

R-MACPHY Management Using the Controller





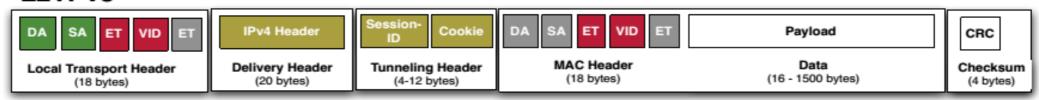
R-PHY



L2TPv3 Tunnels and Pseudo-wires

- The base protocol that is used for the DEPI is the Layer 2 Tunneling Protocol Version 3, or L2TPv3 for short [RFC3931].
- L2TPv3 is an IETF protocol that is a generic protocol for creating a pseudowire (PW)
- PW is defined in RFC 3955 (Pseudo-wire Emulation Edge to Edge Architecture –
 PWE3) as an Emulation of Point to point connection over a packet switching network (PSN).
- L2TPv3 tunnel can carry more than one session (PW).
- There is an optional L2-Specific Sublayer is an intermediary layer between the L2TP session header and the start of the tunneled frame.

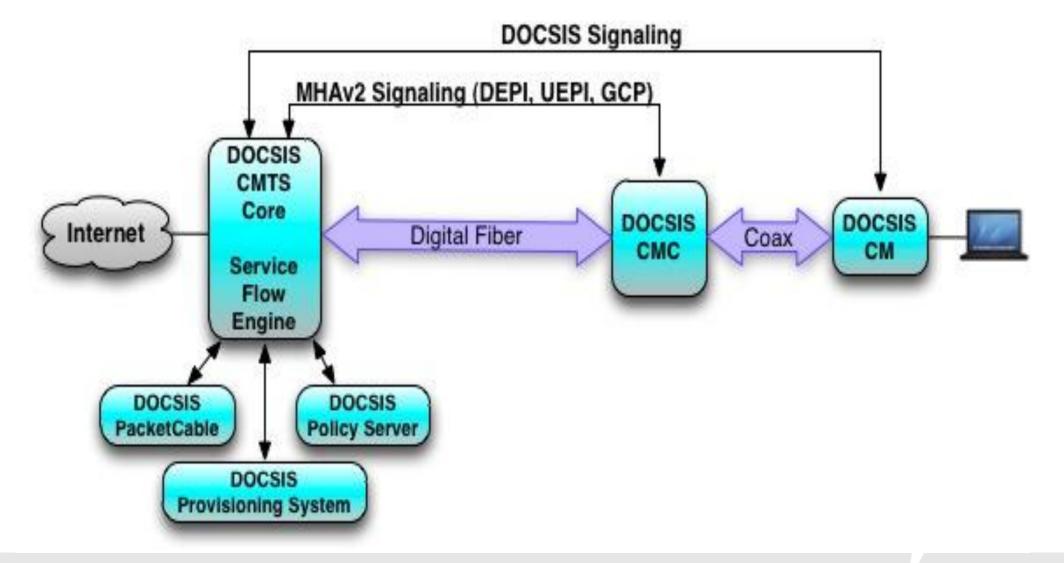
L2TPv3



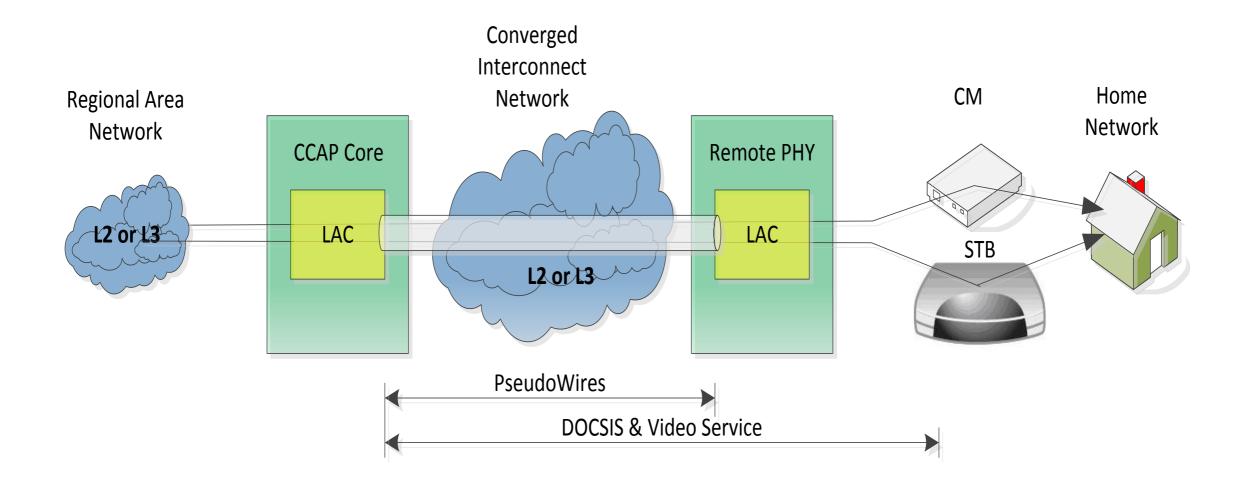
Transport Header

Tunneling Header

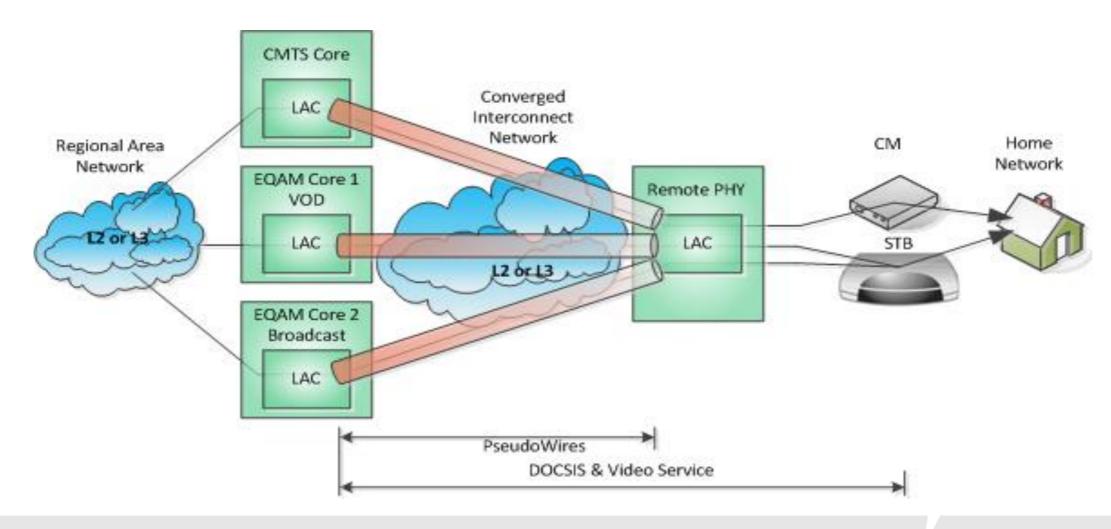
R-PHY System Architecture



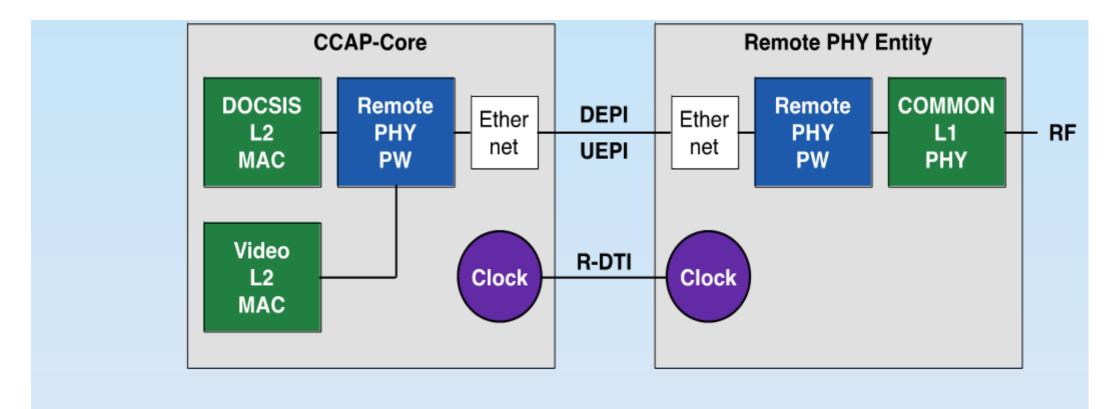
R-PHY L2TPv3 Topology



R-PHY L2TPv3 Topology – Multiple Tunnels



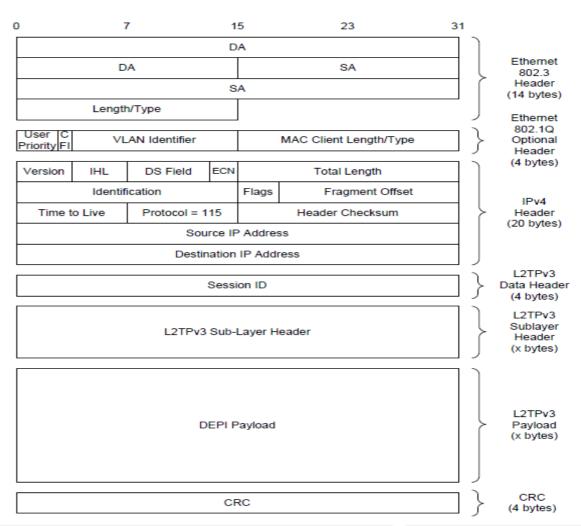
Remote PHY Pseudo-wires



- DEPI is the downstream pseudowire (PW)
- UEPI is the upstream pseudowire (based on DEPI)

Downstream External PHY Interface (DEPI)

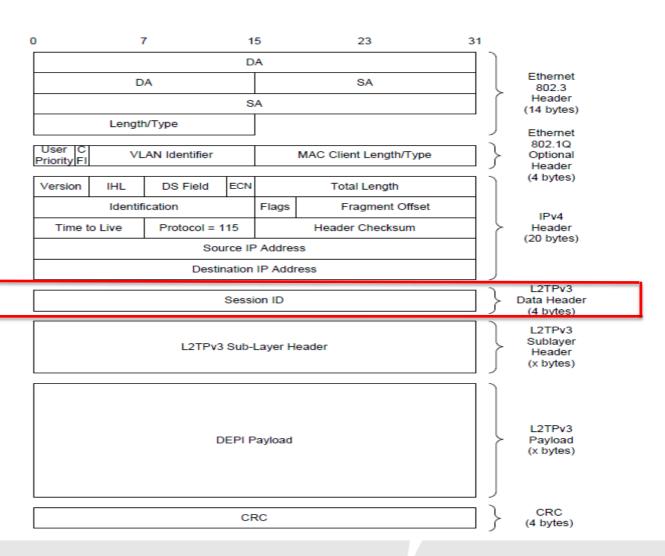
- Data plane protocol for DS direction
- Based on L2TPv3
- Support IP encapsulation





Downstream External PHY Interface (DEPI)

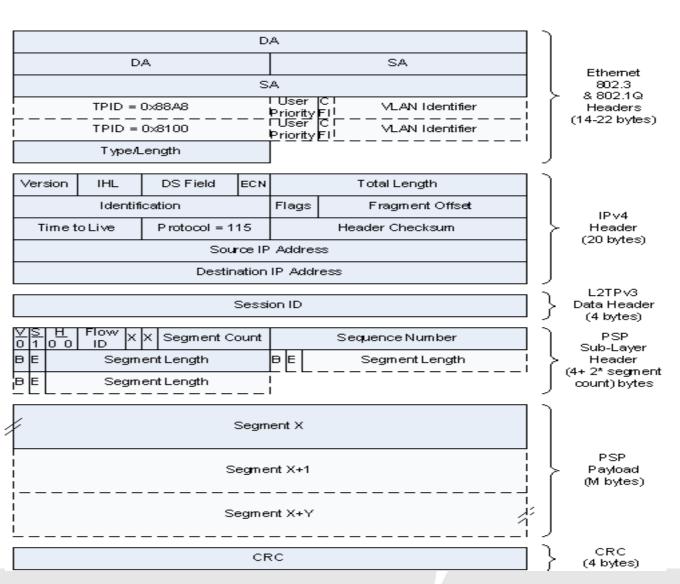
- Based on L2TPv3 with IP Encapsulation
- Only Session ID as L2TPv3 Data Header. Cookies are not used.
- Supports both DOCSIS Packet
 Streaming Protocols (PSP) and DOCSIS MPEG Transport (D-MPT)





Upstream External PHY Interface (UEPI)

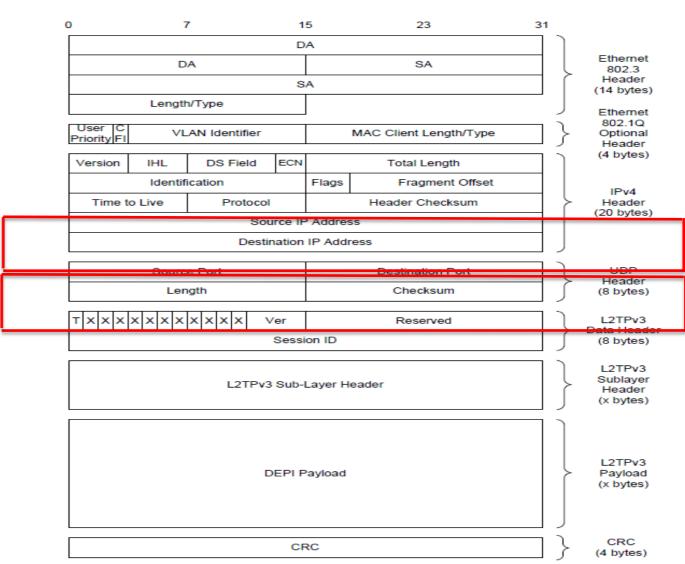
- Only session ID is used. No Cookies
- Based on L2TPv3 with IP encapsulation
- Supports PSP.



THANK YOU

L2TPv3 UDP encapsulation (Not Used in R-PHY)

- Protocol ID is 17 (UDP)
- Use 8 bytes L2TPv3 Data Header



UMT Discovery Protocol – EPoC Use Case

