# **CCODE LODS**<sup>®</sup> Overview of EAPOL message exchange and formats

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# **EAP/MKA** based authentication

Client

Identity

authentication

Session

negotiation

Secure

communication

- What do the messages shown here look like?
- How is this encapsulated?
- Where do the fields and values come from?
- Key requirements
- Convey an initial encryption key for an LLID
  - How are different connectivity associations/security associations delineated – how does the LLC/SecY know which key to apply?
- Convey the high order value for the IC which will then be incremented using the MSPC clock





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### **Core References**



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- 802.1x-2020
- RFC 3748
  - EAP Packet Format
  - Initial EAP Request/Response Types

### 802.1x architecture



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----- LMI communication

Figure 7-7—Network access control with MACsec and a point-to-point LAN

- EAPOL exists between two PAEs
  - Supplicant
  - Network
    Access Point
- This assumes MACsec, but there is a model that doesn't include MACSec

### 802.1x-2020, Figure 8-1—PAEs, PACP, EAP Messages, and EAPOL PDUs

Supplicant PAE Authenticator PAE aaaEapMsg Authentication aaaEapMsg Server EAP Higher Layer EAP & AAA Higher Layer sapMsg sapMsg eapStart eapStop pSt pSt Ř ŝ 옙 enable enable enabled enabled authenticate authenticate PAE Logon PAE Logon SUPPLICANT AUTHENTICATOR authenticated authenticated PACP PACP Process Process results results failed failed 4 4  $\Delta$ φI EAPOL PDU EAPOL PDU TRANSMISSION & RECEPTION RANSMISSION & RECEPTION EAPOL-EAP EAPOL-EAP EAPOL-Logo EAPOL-Start Legend: —> Signal (Internal or in EAPOL frame) produced by source and consumed by destination Status, set and/or cleared by source \_\_\_\_

Figure 8-1—PAEs, PACP, EAP Messages, and EAPOL PDUs

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## EAPOL is a wrapper for EAP

- EAPOL PDUs are Ether Frames
  - PAE Ethertype: 88-8E
  - Encoding of octets explained in 802.1x 11.2
- PDU Data Structure
  - Protocol version: 0x03
    - Protocol version handling is defined in Section 11.5
  - Packet types each have graphical representation
  - Packet body length two octets; 0 means no packet body present
- There are validation rules for received EAPOL PDUs in Section 11.4
- EAPOL addressing for each packet type is shown in Table 11-4

### Packet Body (11.3.4) 5 – (4 + Packet Body Length)

#### Figure 11-1—Common EAPOL PDU structure

Protocol Version (11.3.1)

Packet Type (11.3.2)

Packet Body Length (11.3.3)



2

3 - 4



#### Octet number

### **EAPOL Packet Types**

Table 11-3—EAPOL Packet Types

Packet Type	Value	Recipient Entity(ies)	Encoding, decoding, validation specification
EAPOL-EAP <sup>a</sup>	0000 0000	PAE/PACP <sup>b</sup>	11.4, 11.5, 11.8
EAPOL-Start	0000 0001	PAE/PACP Authenticator PAE/Logon Process	11.4, 11.5, 11.6
EAPOL-Logoff	0000 0010	PAE/PACP Authenticator	11.4, 11.5, 11.6
EAPOL-Key	0000 0011	c	11.4, 11.5, 11.9
EAPOL-Encapsulated-ASF-Alert	0000 0100	ASF Helper	11.4, 11.5, 11.10
EAPOL-MKA	0000 0101	PAE/KaY	11.4, 11.5, 11.11
EAPOL-Announcement (Generic)	0000 0110	PAE/Logon Process	11.4, 11.5, 11.12
EAPOL-Announcement (Specific)	0000 0111	PAE/Logon Process	11.4, 11.5, 11.12
EAPOL-Announcement-Req	0000 1000	PAE/Logon Process	11.4, 11.5, 11.13



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- All of these types are annotated in Clause 11
- Note that there is variation depending on Protocol Version
- EAPOL Announce and Start include TLVs that I have not sourced/identifie d

<sup>a</sup>The EAPOL-EAP Packet Type was referred to as the EAP-Packet Packet Type in previous revisions of this standard.

<sup>b</sup>The EAPOL-EAP Packet Type does not distinguish between an Authenticator or a Supplicant as a recipient. Where both are implemented for a given PAE, each receives its own copy of the EAPOL PDU. Further processing, or discard, by the recipient EAP Higher Layer entity is as specified for EAP and the EAP methods implemented.

<sup>c</sup>The recipient entity for EAPOL-Key frames is determined by the Descriptor Type. See 11.8.

### TLVs

- EAPOL v3 EAPOL-Start and EAPOL-Announce types include TLVs
- I don't know if these TLVs will be useful
- We may be able to include the high order IC bits
  - Perhaps overhaul NID Set TLV by LLID|IC or something like that



Figure 11-19—EAPOL-Announcement TLV format

|--|

TLV type	TLV name	Set	Validity <sup>a</sup>	Version 3 <sup>b</sup>	Reference
0–110	Individual TLVs reserved for future standardization	No	Reserved for future standardization	_	
111	Access Information	No	Announcement, Announcement-Req, EAPOL-Start: Global, NID Set	М	11.12.2
112	MACsec Cipher Suites	No	Announcement: Global, NID Set	М	11.12.3
113	Key Management Domain	No	Announcement: Global, NID Set	М	11.12.5
114	4 NID (Network Identifier)		Announcement, Announcement-Req, EAPOL-Start	М	11.12.1
115–125	Set TLVs reserved for future standardization	Yes	To be specified	—	
126	Organizationally Specific Set TLV	Yes	Specified by	0	11.12.5
127	Organizationally Specific TLVs	No	organization	0	11.12.5

<sup>a</sup>Specifies the EAPOL Packet Types:Set(s) in which a given TLV is valid.

<sup>b</sup>If Announcements claimed for EAPOL Protocol Version 3: M-mandatory to implement, O-optional, --- ignore

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### Questions





- Do we really need to use MKA? EAPOL-MKA encapsulates an MKPDU and is a specific EAPOL PDU Packet type. There is lots of encoding there that doesn't apply to our use case. EAP or EAPOL-Key may provide what we need to convey a key, keeping in mind we need to wrap the key (encrypt).
- Do we want to support certificate based mutual authentication? EAP-TLS includes message components beyond the scope of what is shown here.
  - "Specification of the higher layer PAE functions is outside the scope of this standard, though this standard does require the use of an EAP method that provides mutual authentication when EAP is supported, places further constraints on the methods to be used in conjunction with MKA, and mandates the use of EAP-TLS (IETF RFC 5216) for integration with IEEE Std 802.1AR (8.11). EAP protocol exchanges are defined by IETF EAP standards, IETF RFC 3748 [B14], and successor standards. One example of a AAA protocol, RADIUS, and its use for "pass-through" forwarding of EAP Messages to an Authentication Server, is defined by the IETF RADIUS standards, IETF RFC 2865 [B6], IETF RFC 2866 [B7], IETF RFC 3579 [B12], and successor standards."

### 802.1x-2020, Figure 8-3—Supplicantinitiated EAP [TLS] exchange







A Supplicant-initiated authentication conversation begins with an EAPOL-Start frame (see Figure 8-3) before proceeding as illustrated in Figure 8-2.



Figure 8-3—Supplicant-initiated EAP exchange

#### EAP packet format

Figure 35 shows the EAP packet format.

#### Figure 35: EAP packet format







#### EAP PDUs are defined in RFC 3748

- Code—Type of the EAP packet. Options include Request (1), Response (2), Success (3), or Failure (4).
- Identifier—Used for matching Responses with Requests.
- Length—Length (in bytes) of the EAP packet. The EAP packet length is the sum of the Code, Identifier, Length, and Data fields.
- Data—Content of the EAP packet. This field appears only in a Request or Response EAP packet. The Data field contains the request type (or the response type) and the type data. Type 1 (Identity) and type 4 (MD5-Challenge) are two examples for the type field.

https://techhub.hpe.com/eginfolib/networking/docs/switches/5130ei/5200-3946\_security\_cg/content/485048061.htm

#### EAPOL packet format

Figure 36 shows the EAPOL packet format.

#### Figure 36: EAPOL packet format



- PAE Ethernet type—Protocol type. It takes the value 0x888E for EAPOL.
- Protocol version—The EAPOL protocol version used by the EAPOL packet sender.
- Type—Type of the EAPOL packet. <u>Table 5</u> lists the types of EAPOL packets supported by Hewlett Packard Enterprise implementation of 802.1X.





#### Table 5: Types of EAPOL packets

Value	Туре	Description
0x00	EAP- Packet	The client and the access device uses EAP-Packets to transport authentication information.
0x01	EAPOL- Start	The client sends an EAPOL-Start message to initiate 802.1X authentication to the access device.
0x02	EAPOL- Logoff	The client sends an EAPOL- Logoff message to tell the access device that the client is logging off.

- Length—Data length in bytes, or length of the Packet body. If packet type is EAPOL-Start or EAPOL-Logoff, this field is set to 0, and no Packet body field follows.
- Packet body—Content of the packet. When the EAPOL packet type is EAP-Packet, the Packet body field contains an EAP packet.